

Fig.1

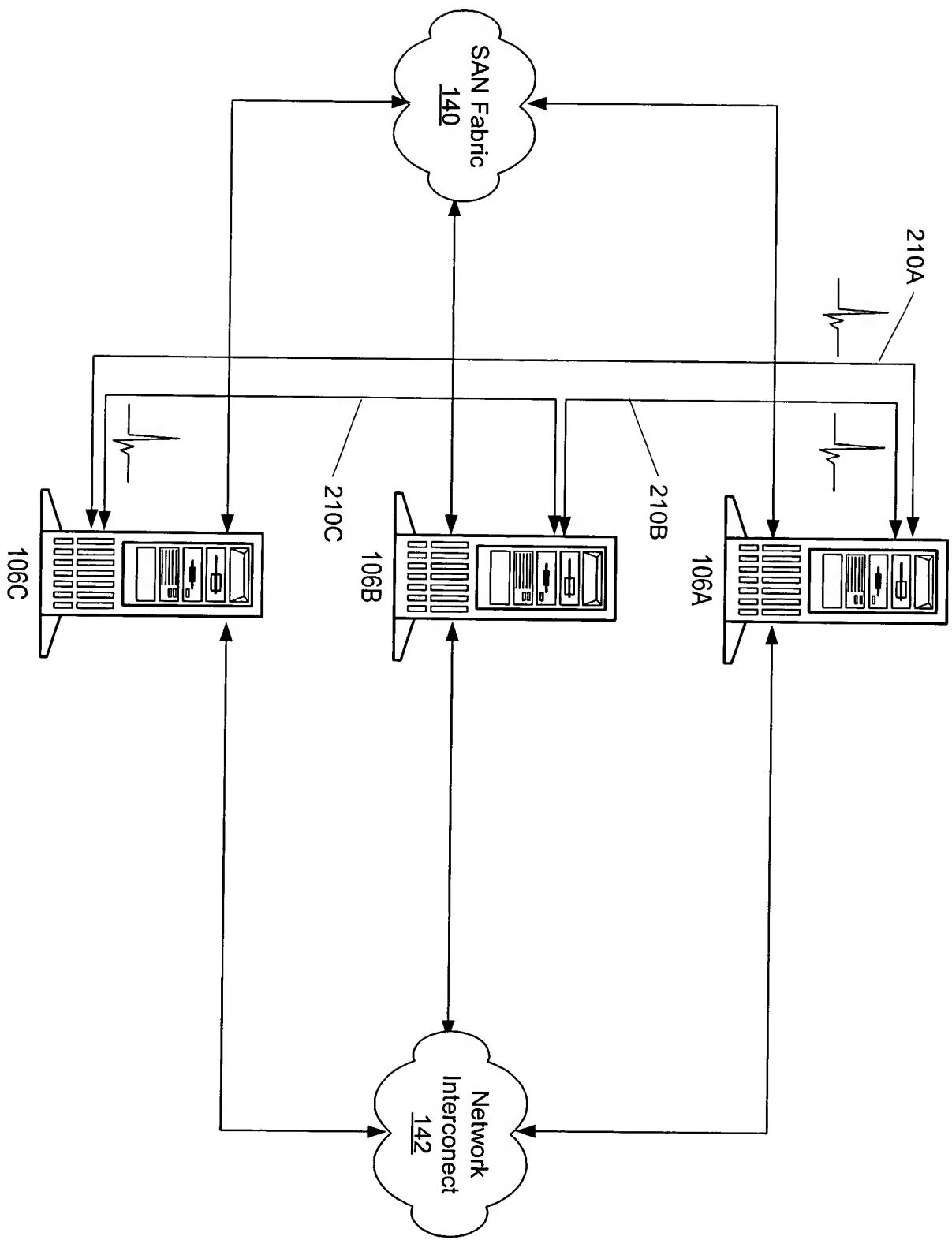


Fig.2

The diagram illustrates a 32-bit memory location. A horizontal arrow labeled "302" points to the first byte of the memory location. A curved arrow labeled "300" points to the 32nd byte of the memory location. The memory location is organized into 32 bytes, indexed from 0 to 31. The bytes are represented as a sequence of 32 binary digits (0s and 1s). The memory location is divided into four fields: Source Port, Length, Data, and Destination Port. The Source Port field contains the value 310. The Length field contains the value 330. The Data field contains the value 390. The Destination Port field contains the value 320. The Checksum field is also present but contains no value.

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31						
Source Port	310																																				
Length	330																																				
Data	390																																				
Destination Port	320																																				
Checksum	340																																				

Fig. 3

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31																								
Source Port																Destination Port																																							
<u>310</u>																<u>320</u>																																							
Length																Checksum																																							
<u>330</u>																<u>340</u>																																							
Message Type								Message ID								Message Length								Sequence No																															
<u>350</u>								<u>360</u>								<u>370</u>								<u>380</u>																															
Message																																																							
<u>385</u>																																																							

390

400

Fig. 4

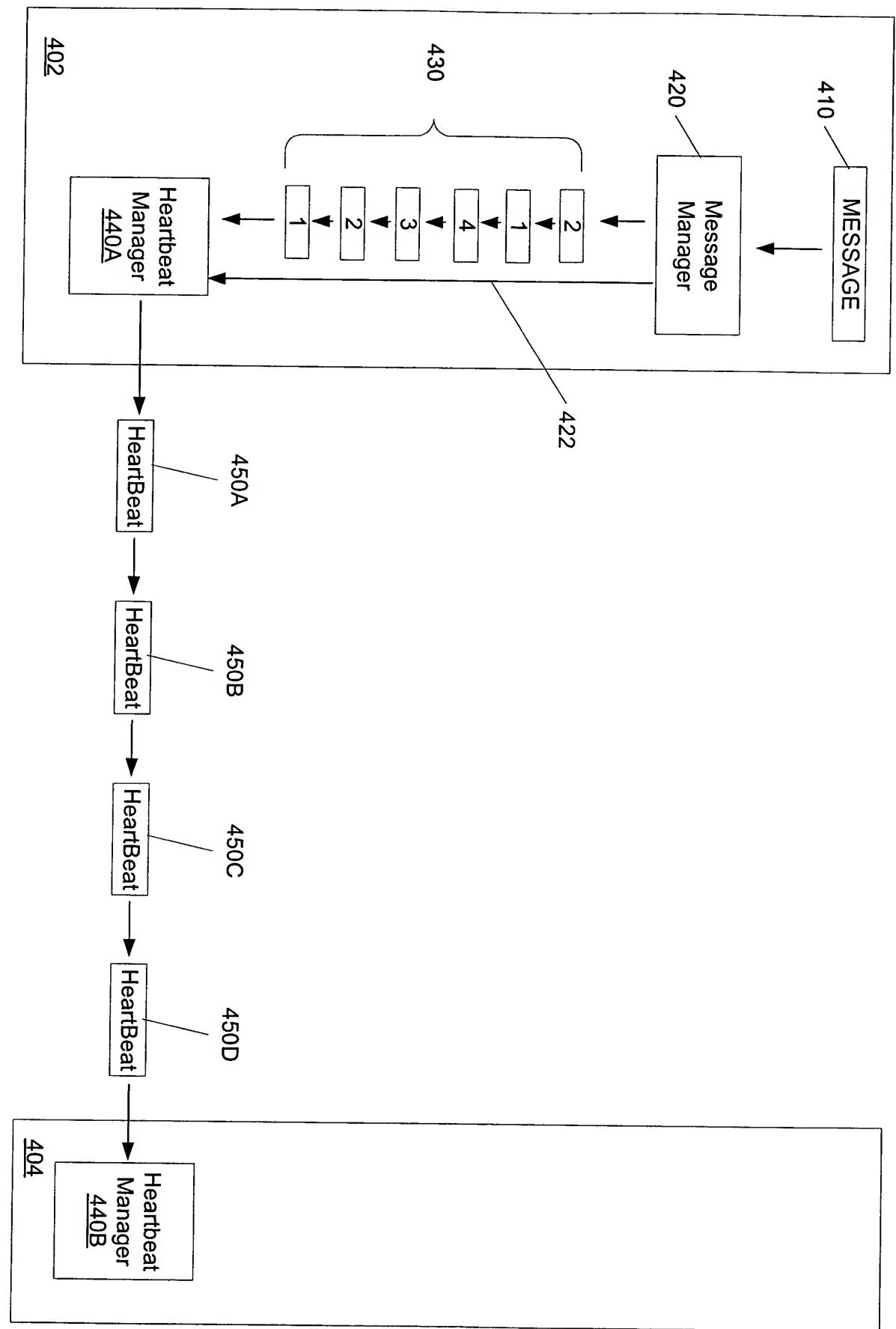


Fig. 5

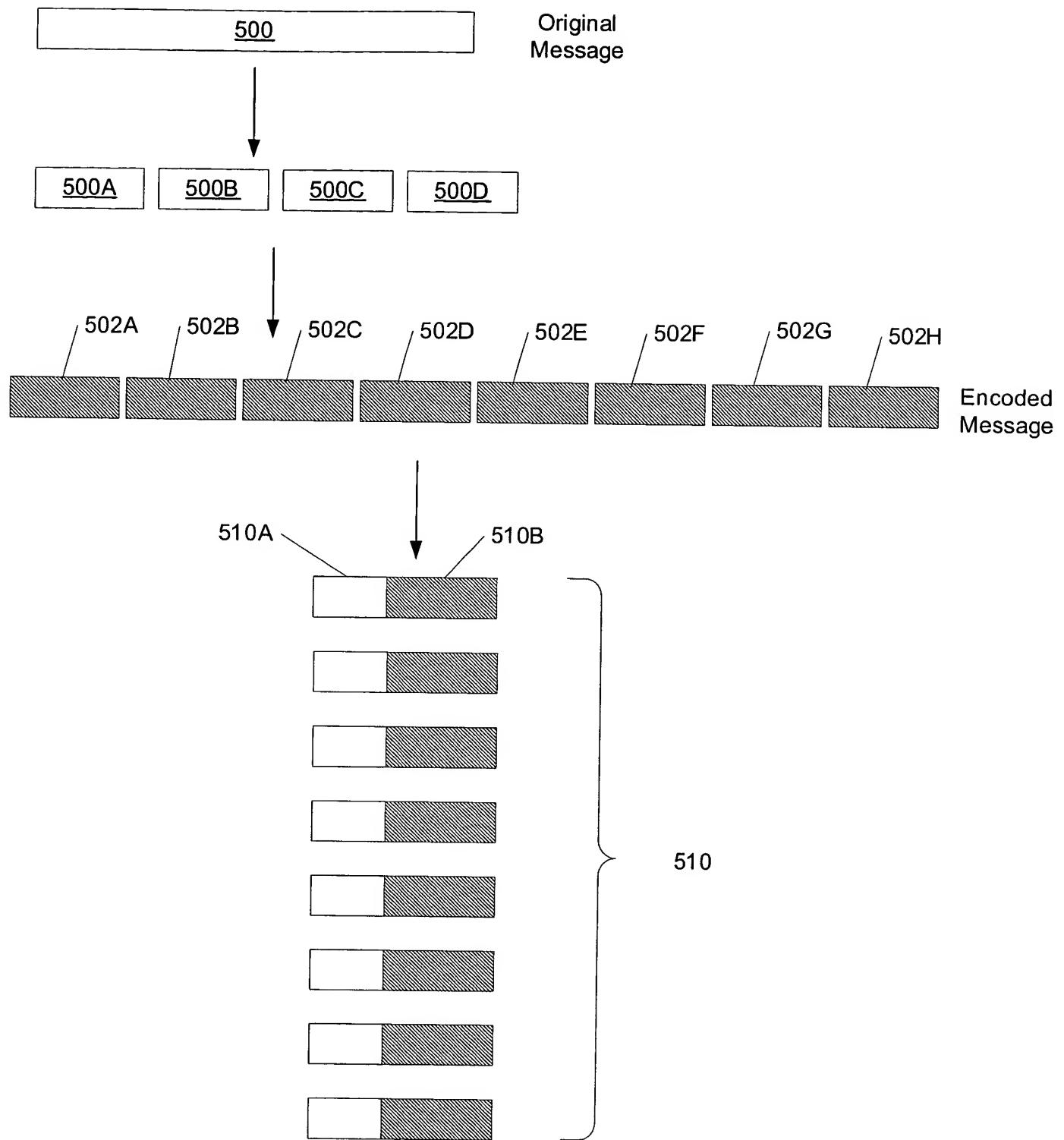


Fig. 6

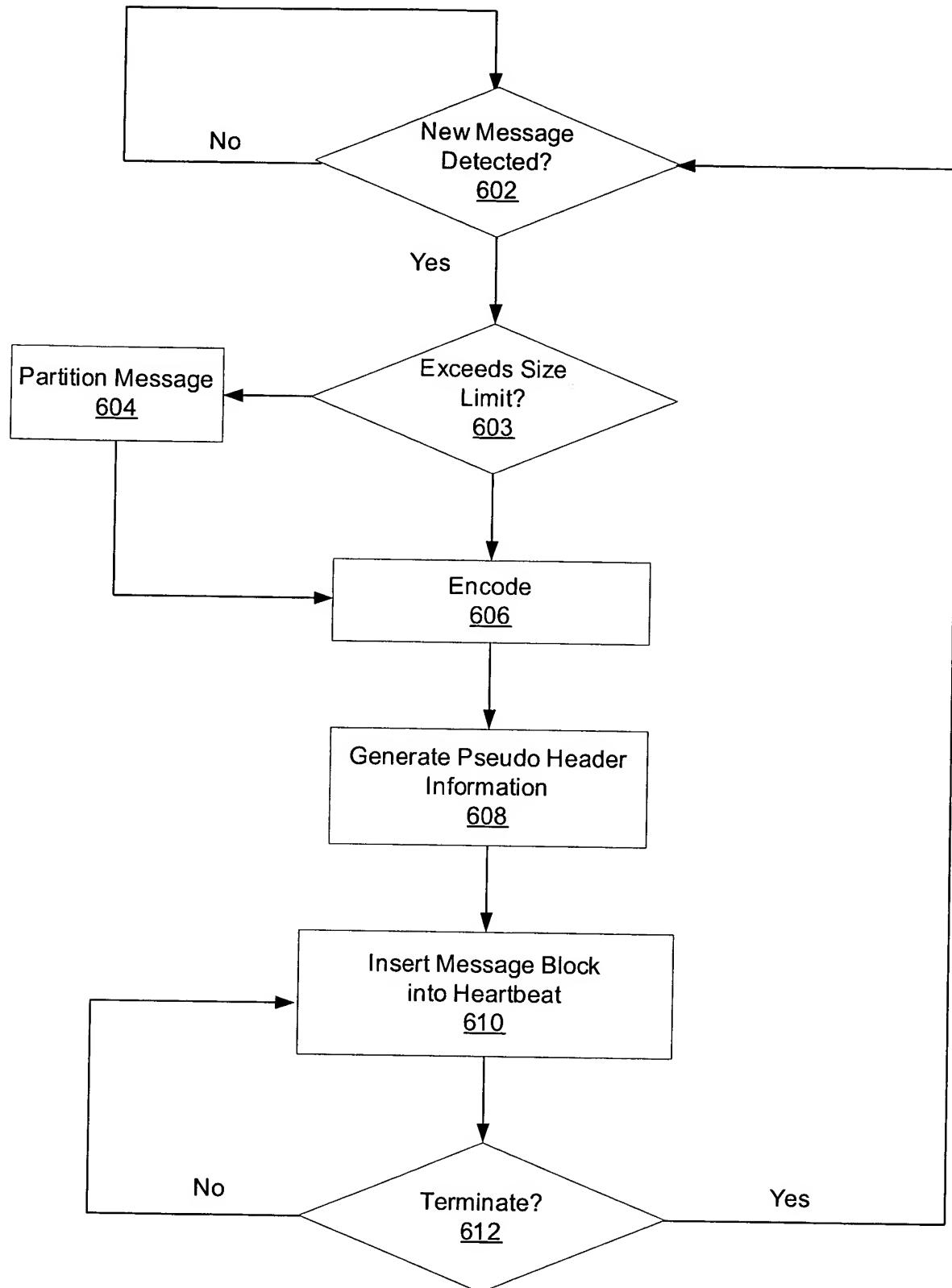


Fig. 7